3. Deep Learning

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what are artificial neural networks (ANN)?

- type of information processing loosely inspired by the human brain
- structure- large number of connected processing units: artificial neurons
- an ANN learns from the data: the "inteligence" of the net is in the weights between connections



advantages:

- non-linearity: able to model complex data
- fault tolerant (robust), due to the distributed nature of the information
- massively parallel processing





what are artificial neural networks (ANN)?

a NN learns a function: y=f(x)



Storrie-Lombardi et al. (1993)

architecture types:

- single layer: shallow net
- multiple layers: deep nets
- feed-forward
- recurrent
- convolutional

learning:

- supervised (perceptron)
- unsupervised (Kohonen)
- reinforcement (self-driven cars)

units:

- Sigmoid
- ReLU
- linear

activation units

- activation function: computes the output of a unit from its inputs
- sigmoid
 f(x) = 1/[1+ exp(-x)]
- hyperbolic tangent
 f(x) = [exp(x)-exp(-x)]/[exp(x)+exp(-x)]
- ReLU (Rectified Linear Unit) f(x) = max(0,x)
- linear:
 f(x)=a+bx



the multilayer perceptron

architecture:

- input layer
- one or more hidden layers
- output layer
- one layer is *fully connected* to the next
- inference: forward pass the net computes the output of each neuron





the multilayer perceptron

the universality theorem

any continuous real function can be realized with a neural network with a single layer of sufficient capacity

deep learning

- deep: many hidden layers
- in general is easier to learn a function with many hidden layers





learning: back-propagation

type of gradient descent:

- update the weights starting with the last layer
- propagates the error to the previous layer
- update the weights of this layer and repeat the procedure up to the input layer

example: logistic regression

- x: input
- the net is trained to estimate targets t
- y: prob(y=1|x)
- activation: sigmoid





learning: back-propagation



Example: logistic regression

sigmoid:	S(x) = 1/(1+e ^{-x})
derivative:	S' = S(x)[1-S(x)]
output:	y = S(z) $z = w_0 + w_1 x_1 + w_2 x_2$

cost function: $E = \frac{1}{2} (t-y)^2$

chain rule: $dE/dw_k = dE/dy dy/dS dS/dw_k$ $dE/dw_k = [-(t-y)] [y(1-y)] x_k$

weight update: $\Delta w_k = \alpha(t-y)y(1-y) x_k$



Why, compared to a human, is difficult for an algorithm to identify images?

- large variation of images of the same type of object
- segmentation: which pixels are of a certain object?
- invariances: easy for us to recognize them
- "deformations": galaxy morphology, calligraphy





Why, compared to a human, is difficult for an algorithm to identify images?

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Labradoodle or fried chicken

Raw chicken or Donald Trump





LeCun, 1998

- Iocally connected layers
- multiple copies of 'detectors' or 'filters' at different positions
- convolutional layers: each hidden unity connects to a small region of the image
- each layer contains multiple filters



The red connections all have the same weight.





hyperparameters:

- number of filters: depth of output volume
- stride: separation between the filters (controls the size of the output volume)
- filter sizes: w x h



pooling:

- each convolutional layer is followed by a *pooling layer*
- they extract the maximum (or mean) value of a set of filters



Figure : Left: Pooling, right: max pooling example



filters

Filter

if the filter is [-1,1], you get a vertical edge detector:





Figure : Filters in the first convolutional layer of Krizhevsky et al

Output map





- convolutional layers are followed by a pooling layer which uses as input the output of the previous layer
- this allows the net to learn multiple filters
- end the net with one or two fully connected layers for classification or regression
- training: variant of backpropagation

Architecture for Classification



convolutional neural networks with pre-trained nets

- one can train a net using a CNN previously trained in a large set of images
- example: ImageNet- database with ~14 million images classified in 1000 different classes
- VGG16: proposed by Simonyan & Zisserman and winner of the 2014 ILSVR competition
- one can use the convolutional part of a pre-trained net to feed a dense network for classification or regression



- basic idea: the filters learnt by the net may be useful for many image analysis
- after the convolutional/pooling layers we include and train a couple of fully connected layers



convolutional neural networks with pre-trained nets







overfitting

CNNs are prone to overfitting due to the large number of parameters

two strategies to deal with overfitting: data augmentation and dropout

Affine: Translate



Affine Rotate











-25 dea

25 dec

transformations from the

- available images during training
- transformations: reflexion, translation, shear, etc...

create new images through

data augmentation:

dropout

- we remove (put equal to zero) randomly a certain number of outputs of a layer during training
- we add a dropout layer before the dense layers

regression and classification with deep learning

output activations:

- regression: linear activation (or sigmoid if output in [0,1])
- classification:
- binary: sigmoid
- Multiclass / multiple outputs: softmax

 $\mathbf{y}_{k} = \mathbf{e}^{\mathbf{z}\mathbf{k}} \mathbf{I} \boldsymbol{\Sigma}_{j} \mathbf{e}^{\mathbf{z}j}$

In multiclass classification, for the target output one uses 1-K encoder or one-hot vector:

t = [0, 0, ..., 1, 0,...,0]

Cost/loss functions:

- regression: square deviation $I(w) = \sum_{i} (t_i - y_i)^2$
- classification: cross-entropy
 - $I(w) = -t_i \log(y_i)$



training

attention to the many model hyperparameters!





training

monitore the training to avoid overfitting!



